Object Detection Using Computer Vision NadiaCannon Dr. YeZhu **ClevelandStateUniversity**

INTRODUCTION

Object Detection is used in an abundance of areas such as surveillance, modeling, or even video game design In this project, methods of object detection were researched These methods would later be applied to gesture creation. One of the most important tools for object detection is the OpenCV library. This is an open-source computer vision library with real-time functions and algorithms designed for real-time applications The research for this project includes learning about the applications of OpenCV and how to integrate it into applications for object detection.

[‡]Learncodewritten to construct a custom gesture

‡ Learnhow to detect a singleobject in an image

‡ Learnhow to detect multiple objects in an image METHODS

- ‡Recreate Gesture functions with Unity and Visual Studio
- ‡ DevelopHaarCascades
- o Usebuilt in OpenCV functions
- o Usethird party software
- [‡]Use an API for image classification and Object Detection
- [‡]UsePython and C#for communication with the API and for testing HaarCascadeiles





RESULTS

- **‡** Figure 2 is an example of using an existing Haar CascadeClassifier for Stop Signs Haar Cascade Classifierscan detect multiple of the same object within an image
- ‡ A custom Haar CascadeClassifier was created for the detection of coffee mugs The accuracy of the Classifieris shown in Figure3 when this classifieris used to detect a single and multiple coffee mug object within an image
- have



been explored Haar Cascades Classifiersare good for detection of multiple of the same object but not useful for multi object detection. Researchingon how to detect multiple different objects, and API was selected as the main method. This is accurate but leaves little room to changehow training is done for better customization of the network.



Figure 4. Multiple Object Detection, Results from API

Acknowledgments



-object-wBbDC q 0 0 3456 3024 re 51 i

make-custom-haar-cascade